

Sticks & Stones Invitational

April 17, 2010, Trabuco Hills HS

Thanks for making it possible for your school to participate in the Sticks & Stones Invitational. We anticipate a full and fun day of lacrosse for our 12 participating schools coming from schools located all over Orange County.

All coaches are required to check-in at the tournament check-in/headquarters tent one (1) hour prior to their first scheduled game. Team trophies will be awarded to the first and second place teams. All-Tournament selections will be made by the coaches, so please turn in your selections at the completion of pool play. To make selecting the All-Tournament team easier, **please email your roster to scott.mann@svusd.org by Monday, April 12, 2010.**



What to Expect

Every school has been scheduled for three games and efforts have been made to make sure schools that have played each other multiple times throughout the season will not meet each other in pool play. Seeding was conducted based upon laxpower.com rankings for Varsity teams and then adjustments were made so league opponents are not placed in the same pool. There will be four pools consisting of three teams apiece.

Additionally, this is a **Junior Varsity** tournament. Please refrain from bringing your younger Varsity players to this tournament. I understand there are occasions where a player may have been asked by their coach to play at a different level, but please adhere to the following rule. Any player who has participated in portions of five or more Varsity games/scrimmages should not be allowed to play in this Junior Varsity tournament.

After pool play, teams will be seeded to play another team with a similar pool record. The first place teams from each pool will advance to the championship bracket for semifinal games and the winners will play a fourth championship game. The championship game will consist of two 15 minutes halves to meet the CIF tournament rules for Girls' Lacrosse (150 minutes maximum for a non-school day). All participating teams are guaranteed and committed to play a minimum of three (3) games (exception: championship game) so please honor your school's commitment.

A trainer will be onsite all day, but teams must provide their own supplies.

Tournament Rules and Information

All CIF rules will apply with the following exceptions. Each game will consist of two 20 minute halves with a five minute halftime; excluding the championship game, which will consist of two 15 minute halves. All halves will be running clock. Overtime will be played for the championship semifinals and finals only; if necessary. There will be no timeouts in this tournament. Each field will have a separate airhorn for all pool play games so teams must be ready to play at their assigned time. Stick checks will be conducted at the beginning of each team's first game. All other stick checks are at the umpires' discretion. Teams are responsible for being ready to play before the scheduled time for each game and it is possible for games to start even without the entire team on the field. Umpire rulings are final and there is no protesting. All games will be played rain or shine unless otherwise decided by the umpires.

In the case of a pool play tie, the following tie breakers will be used. #1 head-to-head record, #2 fewest goals against (all games played within the pool), #3 fewest cards (between the tied teams, 1 point for a yellow card, 2 points for a red card), #4 fewest cards (all games played within the pool), #5 most goals scored (all games), and #6 coin toss.

The format for overtime during the championship semifinals and finals will be a sudden victory. We will skip the US Lacrosse rules involving a break and two (2) three minutes halves and go directly to sudden victory. Teams will defend the same goal they were defending during the second half and play will continue, untimed, until a goal is scored.

The following point system will be used to determine seeding after pool play: three points per win, one point per tie, and zero points per loss.

Abuse of the umpires will not be tolerated, and flagrant violations may result in team disqualification. Teams and individuals that are abusive, destructive, or in any other manner reflect negatively on the tournament both on and off the field will be disqualified at the discretion of the Tournament Director and prohibited from returning in the future.

Any problems or complaints shall be brought to the attention of the Tournament Director.

Schedule

Pool play games will begin as scheduled so coaches need to pay attention to the schedule listed on the following page. **When a team is scheduled to play on the Stadium Field, all food and beverages are prohibited (excluding water).**

Additional Items

Food (traditional tournament snacks, lunch items, and beverages) will be available for purchase at the tournament. Additionally, a limited number of tournament t-shirts will also be offered for sale.

Dogs or other pets, with the exception of licensed service dogs, ARE NOT allowed on the fields, the school grounds and tournament grounds. Owners with their pets will be advised of this policy and asked to leave the premises.

Teams are encouraged to bring canopies, folding chairs, and blankets to form their own team headquarters at the tournament. Parents and fans are also encouraged to bring folding chairs and umbrellas. Please be considerate not to litter the fields and please use the trash receptacles provided. Only teams (players and coaches) are allowed on the Stadium Field.

Patience and understanding is important throughout this tournament. We hope you enjoy yourselves and please provide us with any feedback so we may improve as Trabuco Hills continues to host the Sticks & Stones Invitational.

Thanks for attending the Sticks & Stones Invitational and please do not hesitate to ask any questions.

Sincerely,
Scott Mann
Tournament Director
Sticks & Stones Invitational

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(949) 768-1934 ext.7505

Sticks & Stones Invitational Tournament Schedule

Team Pools

Stadium Field

Pool A

- 1-Mater Dei (Trinity)
- 2-El Dorado (Sunset)
- 3-Trabuco Hills (Sea View)

Pool B

- 4-Newport Harbor (Sunset)
- 5-Foothill (Sea View)
- 6-Dana Hills (South Coast)

Upper Field

Pool C

- 7-Laguna Hills (Pacific Coast)
- 8-Los Alamitos (Sunset)
- 9-Mission Viejo (South Coast)

Pool D

- 10-El Toro (Sea View)
- 11-Corona del Mar (Pacific Coast)
- 12-Aliso Niguel (South Coast)

Pool Play Schedule

The first team (number) listed in the “away” team and should wear a dark color jersey. The second team listed in the “home” team and should wear a light color jersey.

Game Number – Teams – Location

- 1 (8:00am) – 1v2 – Stadium
- 3 (8:55am) – 4v5 – Stadium
- 5 (9:50am) – 1v3 – Stadium
- 7 (10:45am) – 4v6 – Stadium
- 9 (11:40am) – 2v3 – Stadium
- 11 (12:35pm) – 5v6 – Stadium

Game Number – Teams – Location

- 2 (8:00am) – 7v8 – Upper Field
- 4 (8:55am) – 10v11 – Upper Field
- 6 (9:50am) – 7v9 – Upper Field
- 8 (10:45am) – 10v12 – Upper Field
- 10 (11:40am) – 8v9 – Upper Field
- 12 (12:35pm) – 11v12 – Upper Field

Championship/Consolation Game Schedule

- 13 (1:45pm) – 2ndC vs. 2ndD – Stadium
- 14 (1:45pm) – 2ndA vs. 2ndB – Upper Field
- 15 (2:40pm) – 1stC vs. 1stD – Stadium
- 16 (2:40pm) – 1stA vs. 1stB – Upper Field
- 17 (3:35pm) – 3rdC vs. 3rdD – Stadium
- 18 (3:35pm) – 3rdA vs. 3rdB – Upper Field
- 19 (4:30pm) – Winner 1A/1B vs. Winner 1C/1D – Stadium

5:15pm – Awards Ceremony (1st, 2nd Place Trophies, All Tournament Selections)